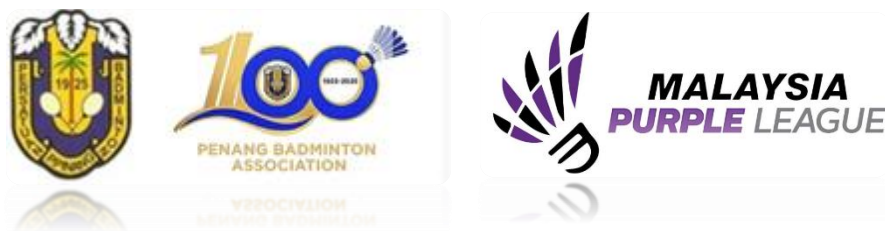


Updated Note (version 4): 20th September 2025

1. Updated Clause 3.2 Clarity on eligible age (+1)
2. Updated Clause 4.4 Tentative Scheduling
3. Added "APPENDIX 1", last page with detailed schedule breakdown





Penang Badminton Association Century Cup

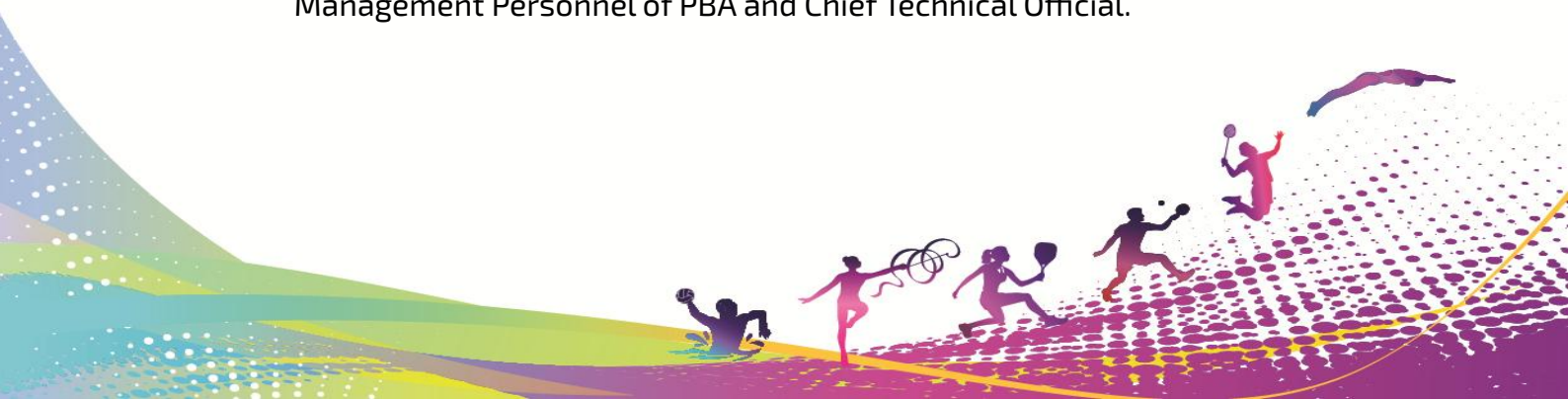
General Competition Regulations

1. DEFINITION

- 1.1. The **Penang Badminton Association "Century Cup" (100 Points)** is a corporate badminton team competition held in collaboration with the **Malaysia Purple League (MPL)** — a professional badminton league in Malaysia. This special tournament is designed to:
- Celebrate the **100th Anniversary of the** establishment of the Penang Badminton Association (PBA).
 - **Engage corporations and companies** by encouraging employee participation in a team-based badminton format.
 - **Promote a healthy and active lifestyle** among working professionals.
 - **Strengthen team bonding** and networking across industries through sport.
 - Offer companies a **platform for branding, CSR engagement, and corporate wellness initiatives**.

2. GENERAL ORGANISATION

- 2.1. The competition shall be conducted in accordance with The BWF Laws of Badminton and the General Competition regulations, except where specific provisions are contained in these regulations. Where there is a conflict or apparent conflict, the regulations for the Penang Badminton Association Century Cup (100 Points) shall apply.
- 2.2. The tournament shall be managed by Penang Badminton Association and Purple League Sports Management Sdn Bhd (Malaysia Purple League) and it shall appoint a Committee of Management (COM) for this purpose.
- 2.3. The Committee of Management shall comprise of three (3) persons, namely the Senior Management Personnel of Purple League, the Senior Management Personnel of PBA and Chief Technical Official.



3. METHOD OF COMPETITION

- 3.1. The competition shall be played between Malaysia-based badminton club, any MNC, and foreign badminton club/corporate companies and/or government bodies on a round robin format in the group stage to qualify to the Grand Finale on a knock-out stage format.
- 3.2. Each tie consists of 5 matches; Men's Doubles 50+, Mixed Doubles Combined Age 100, Men's Doubles Combined Age 100, Men's Double Open, and Triples Combined Age 100. *While we would consider age marks 98-for doubles, 97-for triples (as combined age) as the acceptable age of eligibility.*
- 3.3. The order of play for each tie is as follows:
- Men's Doubles 50+
 - Mixed Double Combined Age 100 (Min. age 30)
 - Men's Double Combined Age 100 (Min. age 40)
 - Men's Double Open
 - Triples Combined Age 100 (Min. age 30)

In any triples game, the right to serve shall pass consecutively:

- 3.3.1. from the initial server who started the game;
- 3.3.2. to any Team Member of the receiving side;
- 3.3.3. to one of the other Team Members of the initial server;
- 3.3.4. to any of the other two Team Members of the receiving side;
- 3.3.5. to the third Team Member of the initial server;
- 3.3.6. to the third Team Member of the receiving side;
- 3.3.7. to the initial server and so on.
- 3.3.8. No Team Member shall serve out of turn.

(Note: This order of play applies throughout the tournament and cannot be changed unless with approval from the COM).

- 3.4. Draw Format

Group Stage:

- 3.4.1 Limited to a total of 16 – 32 participating teams.
- 3.4.2 Teams will be drawn into 4-8 groups with a minimum of 3 and maximum of 4 teams per group.
- 3.4.3 Teams will play in a round robin format.
- 3.4.4 The top 2 teams from each group qualifies to the Grand Finale.
- 3.4.5 The remaining team/teams will proceed to the Repechage event.

Knock-out Stage:

Grand Finale and Repechage Event:

- 3.4.6 Teams qualifying for the Grand Finale and Repechage will be drawn into the appropriate slots as per BWF regulations.
- 3.4.7 Teams will then compete in a knock out format.



- 3.4.8 The top team in the Grand Finale shall be crowned "Champion".
3.4.9 The top team in the Repechage shall be crowned "Repechage Winner".

Further information regarding the calculation of team's seedings and rankings will be updated upon registration closing date.

4. VENUE & DATES

4.1. Event Day

Venue: Penang Badminton Association @ Bukit Gambir

Dates: 21st to 23rd November (Fri to Sun)

4.2. Withdrawal Deadline: 29 October 2025

4.3. Draw

Date: 31 October 2025

4.4. Scheduling Release Date (tentative): *Based on number of teams*

Teams	Day 1 (Friday)	Day 2 (Saturday)	Day 3 (Sunday)
32 Teams	3:00 PM – 10:30 PM	9:00 AM – 13:30 PM	9:00 AM – 1:30 PM 2:30PM End with Prize Ceremony

Refer Appendix 1 for full schedule and court breakdown

5. PLAYER REGISTRATION

- 5.1. Each team shall register a **minimum of 8 and maximum of 10 players**, and it should include one **(1) team manager** or **coach** among the team, for the purpose of communication.

- 5.2. A player cannot be registered in more than one team. If a player is found to be registered under more than one team, that player will be disqualified from the tournament, unless that player can confirm to PBA (either directly or through representing company) in writing that he/she is representing one team. He/she must state clearly which team he/she wants to represent.

- 5.3. Each team shall take appropriate steps to ensure that all players they register to play in the Century Cup have obtained the necessary approvals from their respective national, state and/or any relevant authorities.



- 5.4. Each team shall take the necessary steps to fully appraise itself of the sponsorship and other commercial obligations of their respective players, which may potentially hinder, conflict or prevent the team and PBA from fulfilling their respective sponsorship obligations.
- 5.5. In all cases, the COM shall have the sole and final discretion to approve exemptions or reject any player registration in accordance to 5.1. to 5.5.

6. OFFICIALS REGISTRATION

- 6.1. The manager/coach shall assume all administrative and other responsibilities on behalf of the team from the time of arrival at the venue.
- 6.2. The manager/coach shall attend all briefing, meetings called by PBA or the tournament referee.

7. REGISTRATION METHOD

- 7.1. All registrations (1st June 2025 onwards) are to be done via email to PBA with the excel format provided by PBA.
- 7.2. Registration fee is **RM3,000**. For teams which have receive invoice shall remit the payment of **RM3,000** registration fee within 14 days.

Payment shall made to:

Bank Name: AFFIN BANK

Account Name: Persatuan Badminton Pulau Pinang

Account No.: 106590023556

- 7.2.1. The registration fee **includes 3 sets** of printed competition shirts for each registered player. Teams must submit their player names to the Local Organising Committee (LOC) no later than 21 days after the entry deadline. If player names are not submitted by this deadline, the shirts will be provided without player and team names printed.
- 7.2.2. The registration fee also includes **10** complimentary tickets to the **Penang Badminton Association 100th Anniversary Gala Dinner**. For additional ticket requests, teams are advised to contact Penang Badminton Association (PBA) directly.
- 7.3. For any last-minute cancellation upon confirmation of participation; there will be no refund of the registration fee.



- 7.4. Registration is limited to 32 teams based on a first come first served basis with the receipt of confirmation participation letter and deposit paid with proof of payment submitted to PBA. Registration shall be closed once there are the maximum quota of teams is achieved.
- 7.5. The Team manager shall complete the entry list of participating players and emailed to PBA before the 22nd October 2025. All registrations shall be deemed as final and complete upon the registration closing date.

8. PARTICIPATING PLAYERS FINAL LIST

- 8.1. On 23th October 2025, PBA shall publish a full list of teams and players with the player's status (employee/non-employee) and (ranking/former state or national/amateur player).
- 8.2. The full list of team players shall be deemed as officially final after 23th October 2025.

9. NOMINATION OF TEAMS FOR TIES

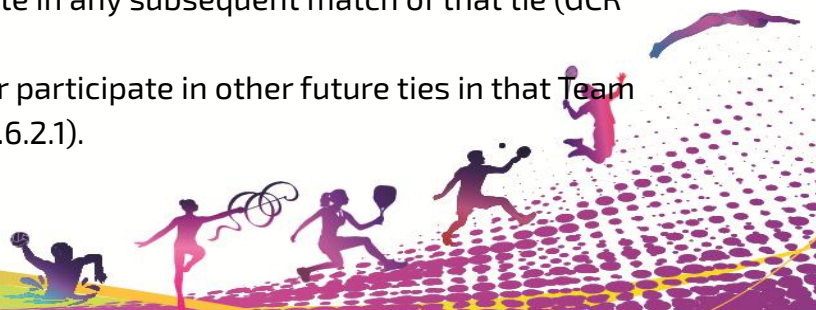
- 9.1 Each team shall be responsible for nominating the team at least 2 hours before the tie is scheduled for. A penalty of RM1,000 will be imposed for late submission. A team scheduled to play two consecutive ties shall submit the team nomination 15 minutes after the last match of the earlier tie.
- 9.2 No changes shall be allowed after the submission of team line up to the tournament.
- 9.3 No player shall play more than 2 matches in a tie.

9.3.1 Matches in a tie are played on a 'followed by' basis. There is no rest time even if a player be listed to play two matches back-to-back.

9.3.2 If this player is unable to complete an earlier match (through retirement/injury/disqualification etc), no substitution is allowed (9.2 above).

9.4 Withdrawal/Retirement/ Disqualification

- 9.4.1 A player who is injured/retires or withdraws from a match is not allowed to participate in any subsequent match of that tie (GCR 13.6.2).
- 9.4.2 He/she can however participate in other future ties in that Team tournament (GCR 13.6.2.1).



9.4.3 A player disqualified during a match shall not participate in any subsequent match of that Tournament (GCR 13.6.3).

9.5 If a player/pair fails to turn up in time for a match (10 minutes after a match is announced), the Referee has the authority to award a walk-over to the opponent (GCR 13.7). The score for that walk-over match shall be as in Clause 10.2.2.

9.6 If a team is unable to complete all their group ties, all the results of that team shall be deleted (GCR 16.3.7).

10. SCORING SYSTEM & RANKING OF TEAMS

10.1. The winner of a team tie will be the team reaching 100 points first.

10.2. The 100-point Relay Scoring System - how it works

Match	Ends when one side reaches	60 second interval and change ends at	Minimum threshold score at start of match (trailing side)	Score at start of next match	
				Leading Team	Trailing Team
1	20	10	Both start at 0-0		
2	40	30	10	20	Minimum as in column 4 or Actual score if higher than threshold
3	60	50	20	40	
4	80	70	30	60	
5	100	90	40	80	

10.2.1 Each subsequent match starts by continuing with scores already accumulated in the earlier match/matches. However, should the scores of the trailing team be less than the minimum threshold, then this score is automatically adjusted to the relevant threshold at the start of the following match.

NOTE: The minimum threshold score to start the second, third, fourth and fifth matches are as shown in the table above. This threshold score applies only if the trailing team's score is below this threshold. If the trailing team's score is equal to or exceeds this threshold, the score is valid and is applied to start the following match.

10.2.2 Withdrawal/Walk-over/Retiring/Disqualification - Should such an incident occur at any point in a match; the opposing team shall be awarded the match.



10.2.2.1 The opposing team's score shall be completed to the end point of that match (Column 2 in the table above).

10.2.2.2 The score of the team withdrawing/conceding walk-over/retiring/disqualified shall remain, subject to minimum threshold in 10.2.1 (Column 4 in table).

Example 1: Team A wins Match 1 20-8. Match 2 starts at (A) 20 -10 (B adjusted to threshold)

Example 2: Team A leads in Match 2 25-15, gets injured and retires. Team B awarded the match and wins 40-25 (B's score completed to end Match 2, A's score remains as already higher than threshold (20)).

Example 3: Team A leads 85-57 in Match 5 but retires due to injury. B awarded the match and B's score is completed to 100 (end point for Match 5). A's score is 85. Team B wins the tie 100-85.

10.3. The size of the team shall be as per clause 5.1.

10.3.1. If, in an unforeseen circumstance (as a result of injury/ illness/unavailability etc) a team is reduced to a minimum of three (3) players, the team is automatically disqualified.

10.3.2. If the team still has enough players to field for three matches (2 Doubles and a Triple- minimum 4 players), the other matches will be declared as walk-over(s) and the scoring as in 10.2.2 above applies.

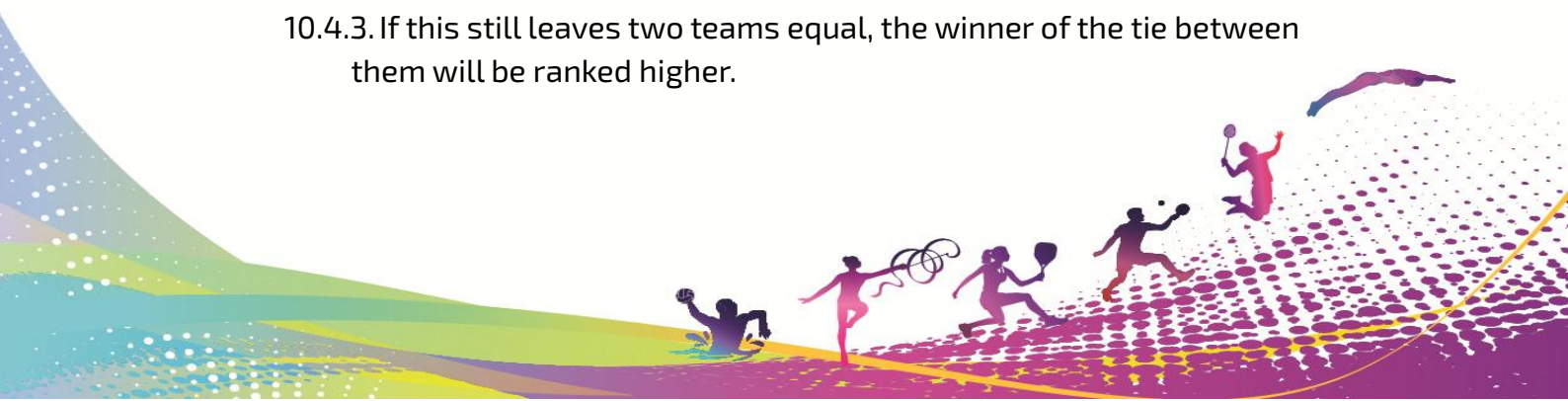
10.4. Ranking after the Group Stage

The overall Century Cup ranking shall be decided by the aggregate of all the ties accumulated with the team securing more ties ranked higher.

10.4.1. If two teams have won the same number of ties overall , the winner of the tie between them will be ranked higher.

10.4.2. If three or more teams have the same tie difference, ranking will be established by the difference between total points won and total points lost, with greater points difference ranked higher.

10.4.3. If this still leaves two teams equal, the winner of the tie between them will be ranked higher.



10.4.4. If three or more teams are still equal, then ranking will be established by drawing lots.

10.4.5. In the group stage, the full tie shall be played for ranking purposes.

11. SCHEDULING

11.1. Malaysia Purple League shall prepare the Century Cup schedule. Purple League shall have the final authority to decide on the schedule.

12. PRIZE MONEY

12.1. A total prize pool of **RM24,000.00** allocated for the Century Cup.

The prize money breakdown is as follows:

Champion:

RM10,000 + Medals + Handheld Trophy + Mock Cheque + Certificate of Achievement

1st Runner-up:

RM5,000 + Medals + Mock Cheque + Certificate of Achievement

2nd Runner-up:

RM2,500 + Medals + Mock Cheque + Certificate of Achievement (2 Teams)

5th Team Onwards: Plaque + Certificate of Achievement

Repechage Winner:

RM2,500 + Consolidation Prizes

Repechage 1st Runner-up:

RM1,500 + Consolidation Prizes

Repechage 2nd Runner-up:

Medals + Consolidation Prizes (2 Teams)

13. PLAYERS' ATTIRE

13.1. All participating team managers, coaches, and players shall carry the PBA Century Cup and Malaysia Purple League logos (size: 6cm height) on both the left and right chest of the competition shirts/attires throughout the tournament.



13.2. The Team's name is optional at the back of the player's shirt. If included, the lettering shall be in capital letters using the Roman alphabet, in a single colour that contrasts with the shirt colour. The lettering must have a height of 5cm.

13.3. Display of the player's name on the back of the shirt is optional. If included, the lettering must have a height of 8cm.

13.4. It is mandatory (MUST) for players to wear team-coloured shirts of the same design and shorts/skirts of the same colour throughout a tie.

13.5. Players' T-shirts may carry a maximum of nine (9) advertisement markings/logos.

13.5.1. Each logo shall be limited to one (1) per location and shall not exceed 40cm², in accordance with Malaysia Purple League general competition regulations. If additional markings/logos are proposed, clubs must submit a sample to Purple League Management for approval.

13.6. The Committee of Management and all participating teams shall recognise and agree that there may be existing obligations or conditions imposed by players' state/national bodies or other clubs (in the case of foreign/non-employee players) that could affect sponsorship rights.

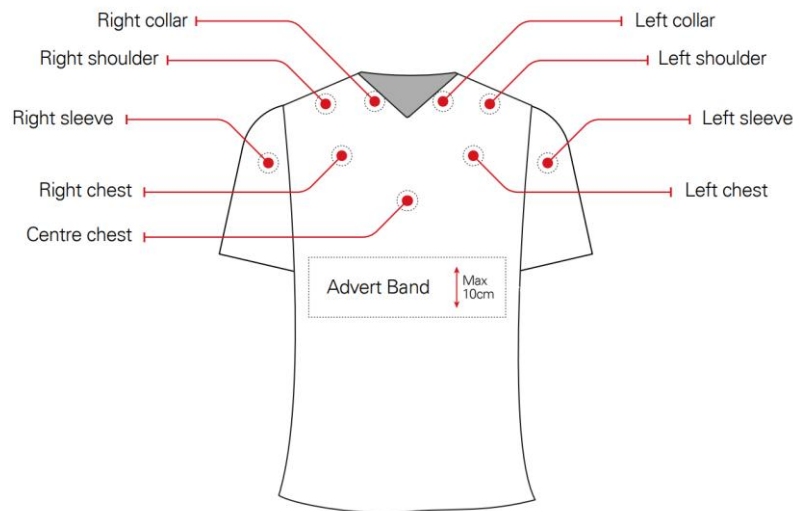
13.7. It shall be generally accepted that teams' sponsorship rights related to players are limited to participation in the Century Cup only, unless otherwise clearly agreed.

13.8. While Malaysia Purple League shall assist in facilitating the management of player sponsorship rights, it is the responsibility of each team to ensure that players do not breach any sponsorship obligations.

13.9. The Organizer will provide each player with **3 sets** of competition shirts, printed in accordance with the above guidelines (Regulations 13.1 to 13.5). Any additional printing, including but not limited to sponsor logos or customisation, will be subject to additional charges, to be arranged in advance with the Organizer.



13.10. T-shirt printing guidelines (as per [BWF Advertising Guideline](#)):



14. INTELLECTUAL PROPERTY RIGHTS

- 14.1. PBA and Malaysia Purple League reserved the copywriting rights as the Century Cup organizer.
- 14.2. Unauthorized video recording, LIVE-stream and photography are strictly not allowed.
- 14.3. All players if requested by the host organiser are required to attend the media session.

15. BREACH OF REGULATIONS

- 15.1. The COM reserves the right to impose penalty on teams which violates the rules mentioned as above.



APPENDIX 1

32 Teams — (8 groups × 4):

- Fri 15:00–10:30 (5 slots) — RR start
- Sat 09:00–13:30 (3 slots) — finish RR + KO
- Sun 09:00–13:30 (3 slots) — KO

Total matches: 78

Friday

Slot / Time	Court1	Court2	Court3	Court4	Court5	Court6	Court7	Court8
Fri (RR #1) 15:00–16:30	A1xA4	B1xB4	C1xC4	D1xD4	E1xE4	F1xF4	G1xG4	H1xH4
Fri (RR #1) 16:30–18:00	A2xA3	B2xB3	C2xC3	D2xD3	E2xE3	F2xF3	G2xG3	H2xH3
Fri (RR #2) 18:00–19:30	A1xA3	B1xB3	C1xC3	D1xD3	E1xE3	F1xF3	G1xG3	H1xH3
Fri (RR #2) 19:30–21:00	A2xA4	B2xB4	C2xC4	D2xD4	E2xE4	F2xF4	G2xG4	H2xH4
Fri (RR #3) 21:00–22:30	A1xA2	B1xB2	C1xC2	D1xD2	E1xE2	F1xF2	G1xG2	H1xH2

Saturday

Sat (RR #3) 09:00–10:30	A3xA4	B3xB4	C3xC4	D3xD4	E3xE4	F3xF4	G3xG4	H3xH4
Sat (W-R16) 10:30–12:00	W R16-1	W R16- 2	W R16-3	W R16- 4	W R16-5	W R16-6	W R16- 7	W R16- 8
Sat (L-R16) 12:00–13:30	L R16-1	L R16- 2	L R16- 3	L R16- 4	L R16- 5	L R16- 6	L R16- 7	L R16- 8

Sunday

Slot / Time	Court1	Court2	Court3	Court4	Court5	Court6	Court7	Court8
Sun (QF) 09:00–10:30	W QF-1	W QF- 2	W QF- 3	W QF- 4	L QF-1	L QF-2	L QF-3	L QF-4
Sun (SF) 10:30–12:00	W SF-1	W SF- 2	L SF-1	L SF-2				
Sun (Finals) 12:00–13:30	W Finals		L Finals					

